

Keynotes - Monday, May 15, 2023

	Moving Image Café	Main Auditorium Redstone Theater	Keynote Speakers
8:00 > 9:00 AM	Welcome Coffee / Breakfast		
9:00 > 9:05 AM		Opening Address	Jean-Michel Blottiere - Founder & CEO - RTC <i>Welcome to RTES 2023 - From Promise to Reality</i>
9:05 > 9:25 AM		Keynote	Jo Plaete - Chief Innovation Officer & VFX Supervisor - Metaphysic.ai <i>Real-time AI in Feature Films: Is Generative AI Already Changing The Economics of Film Production Today? How? Which Benefits? Which Challenges?</i>
9:30 > 9:55 AM		Keynote	Eve Maler - Chief Technology Officer - ForgeRock <i>Infusing Identity Into Real-Time Interactions: Strategic and Economic Impact</i>
10:00 > 10:25 AM		Keynote / Fireside Chat	Marc Whitten - SVP & GM, Create - Unity <i>Freeing the 3D Data of the Enterprise</i>
10:30 > 11:00 AM	Networking Break		
11:00 > 11:25 AM		Keynote	Bob Pette - VP/GM, Enterprise Visualization - NVIDIA <i>Digital Twins and the Industrial Metaverse</i>
11:30 > 11:55 PM		Panel Discussion	<u>Host</u> François Cottin - Senior Director of Marketing - Adobe <u>Keynote Speakers</u> Scott Belsky - Chief Strategy Officer, Executive Vice President of Design & Emerging Products - Adobe Guido Quaroni - Senior Director of Engineering - Adobe 3D&I <i>How 3D Is Transforming Design and Media Production Economics</i>
12:00 > 12:25 PM		Keynote	Lyron L. Bentovim - President & CEO - The Glimpse Group <i>The Metaverse Economy and Its Disruptive Potential</i>
12:30 > 12:45 PM		NYC Mayor's Office of Media and Entertainment Address	Alia Jones Harvey - Mayor's Office of Media and Entertainment's Associate Commissioner for Workforce Development and Educational Initiative, City of New York <i>New York City: Making the Global Business Capital a Gaming Hub</i>
12:45 > 1:00 PM		VES Address	Lisa Cooke - Visual Effects Society Board Chair <i>VES and RTC Strategic Partnership</i>
1:00 > 2:00 PM	Networking Lunch		

Working Sessions - Monday, May 15, 2023

	Tacuba Cantina Mexicana	Bartos Screening Room	Digital Learning Suite Classroom 1	Digital Learning Suite Classroom 2	Willam Fox Amphitheater	Seminar Room
2:00 > 6:00 PM		WORKING GROUP SESSION AECO	WORKING GROUP SESSION METaverse - Digital Twins	WORKING GROUP SESSION VIRTUAL PRODUCTION	WORKING GROUP SESSION DIGITAL FASHION	WORKING GROUP SESSION ONLINE RETAIL E.COMMERCE
		Economic Impact of Real-Time Technologies on AECO	Separating Hype from Reality: Everything a business needs to know about the Metaverse	The Real-Time Revolution: Unlocking the Power and Economics of Virtual Production	3D, real-time and immersive. What are these technologies really doing for fashion?	Scaling e-commerce performance with 3D
		<u>Leaders</u> Mateusz Gawad - Senior Associate, Visualization Regional Director - HOK Reeti Gupta – Director of Practice Technology - HKS Kerenza Harris - Associate Principal - Morphosis Faculty - SCI-Arc Austin Reed - Associate Vice President, Director Creative Media Studio - HNTB	<u>Leader</u> Jan Pflueger – Founder & Advisor - advisXR	<u>Leaders</u> Paolo Tamburrino - Executive Producer for Virtual Production and Visual Effects Philipp Wolf - Executive-in-Charge, Corporate Strategy - DNEG	<u>Leaders</u> Ben Conway - Co-Founder & COO - VNTANA Matthew Drinkwater - Head of Innovation Agency - London College of Fashion Sallyann Houghton - Industry Manager Fashion / Apparel - Epic Games	<u>Leaders</u> François Cottin - Senior Director of Marketing - Adobe Max Limper - CEO & Co-Founder, Chairman of the Board - Darmstadt Graphics Group
		<u>Experts Special Guests</u> James Vandezande - Architect / Chief Technology Officer - HOK Alex Coulombe - CEO - Agile Lens Lucas Richmond - Global Media Studio Director - Gilbane Building Company	<u>Experts Special Guests</u> Elizabeth Baron - Immersionary & Founder Lyron Bentovim - President & Chief Executive Officer - The Glimpse Group Jake Maymar - VP Innovation (VR, AR, XR, MR) – The Glimpse Group Bob Pette - VP/GM, Enterprise Visualization – NVIDIA D.J. Smith - Co-Founder & Chief Creative Officer – The Glimpse Group Samantha G. Wolfe - Emerging Tech Brand Strategist Keynote Speaker Adjunct Professor Co-Author of “Metaversed”.	<u>Experts Special Guests</u> Ryan Beagan – Former VP, Virtual Production at Warner Bros Rick Champagne - Global Industry Strategy & Marketing, Media & Entertainment - NVIDIA Barbara Ford Grant – President - Prysm Stages Rob Legato – President KTM Productions Barbara Marshall - Global Segment Lead, Media & Entertainment - HP Sam Poliquin - Strategy - Warner Bros Ed Ulbrich – Former CEO - Digital Domain Former President Method Studios	<u>Experts Special Guests</u> Rhys Hancock - Content Development and Strategy - Epic Games Gwyneth Ong - Innovation Manager - LVMH Kariem Younes - Senior Technical Designer 3D - Michael Kors	<u>Experts Special Guests</u>
6:00 > 8:00 PM	<u>Networking Cocktail</u> Opening words Terrence Masson - Chair - SVA MFA Computer Arts					

Keynotes - Tuesday, May 16

	Moving Image Café	Main Auditorium Redstone Theater	Keynote Speakers
8:00 > 9:00 AM	Welcome Coffee & Breakfast		
9:00 > 9:25 AM		Keynote	<p><u>Opening words</u> Rick Champagne - Global Industry Strategy & Marketing, Media & Entertainment - NVIDIA <u>Keynote Speaker</u> Refik Anadol - Media Artist and Director <i>Creating with a Thinking Brush: Data Aesthetics and the Future of AI-based Art</i></p>
9:30 > 9:55 AM		Keynote	<p>Rick Champagne - Global Industry Strategy & Marketing, Media & Entertainment - NVIDIA Omer Shapira - Engineer, Omniverse - NVIDIA <i>The State of AI Demystified</i></p>
10:00 > 10:25 AM		Panel Discussion	<p><u>Host</u> Barbara Marshall - Industry Strategy & Marketing, Media & Entertainment - HP</p> <p><u>Panelists</u> Evan Clark - Head of Research Engineering - ZeroSpace Jon Kreutzer - CEO - ZeroSpace <i>Integrating Creative, ICVFX, Motion Capture, Photogrammetry, and Volumetric Capture All in One Facility</i></p>
10:30 > 10:55 AM		Fireside Chat	<p>Ryan Beagan - Virtual Production Supervisor/Executive VFX Supervisor Tony Driscoll - Senior Director, Head of Creator Ecosystem - Epic Games</p>
11:00 > 11:25		Keynote	<p>Jan Pflueger - Creative Technologist - Audi Design <i>Audi Dimensions – A Look Behind the Curtain of the New Interface Concept</i></p>
11:30 > 11:55 AM		Keynote	<p>Miles Perkins - Industry Manager, Film & Television - Epic Games <i>The Journey to a Real-Time Economy: Where we've come from and the opportunities that present themselves in this moment</i></p>
12:00 > 1:00 PM	Networking Lunch		

Working Sessions - Tuesday, May 16

	Main Auditorium Redstone Theater	Bartos Screening Room	Digital Learning Suite Classroom 1	Digital Learning Suite Classroom 2	Willam Fox Amphitheater	Seminar Room
	WORKING SESSION GENERATIVE AI	WORKING SESSION ANIMATION	WORKING SESSION INTEROPERABILITY	WORKING SESSION EDUCATION	WORKING SESSION HIGH-END SALES	WORKING SESSION EQUITY, DIVERSITY, INCLUSION
	The Impact of Artificial Intelligence (AI) on the Media & Entertainment Industry	Evolving the Animation Workflow with Real Time Tools	Interoperability and Its Economic Impact	The Challenges of Education and Training for Virtual Production and Real-Time Technologies	Revolutionizing High-End Sales with Real-Time Technologies: Photoreal Virtual Experiences in Luxury Markets”	EDI in Action: Uniting Industries to Drive Equity, Diversity, and Inclusion
1:00 > 4:00 PM	<u>Leaders</u> Jo Plaete - Chief Innovation Officer - Metaphysic Ed Ulbrich – Former CEO - Digital Domain Former President Method Studios	<u>Leaders</u> Doug Cooper - CTO - Spire Animation Studios Adam Maier - Creative Producer - ReelFX	<u>Leaders</u> Alina Kadlubsky - Managing Director - Open AR Cloud Europe Guido Quaroni - Senior Director of Engineering - Adobe 3D&I	<u>Leaders</u> Christine Marsh - Program Manager for AR/VR Projects, DoIT/ Adjunct Professor of Visual Communication & Digital Media Arts - Bowie State University Joann Denning - Faculty Lead - California Community College Regional Virtual Production Academy Department Chair: Digital Media and Film Television - Diablo Valley College	<u>Leaders</u> Samantha Anderson - Technical Marketing Manager - Epic Games Alex Coulombe - CEO - Agile Lens Chris Nichols - Director - Chaos Labs	<u>Leaders</u> Carolyn Pitt - Founder & CEO - Productions.com Philipp Wolf - Executive-in-Charge, Corporate Strategy - DNEG
	<u>Experts Special Guests</u> Kevin Baillie - Visual Effects Supervisor Rick Champagne - Global Industry Strategy & Marketing, Media & Entertainment - NVIDIA Tom Graham - Co-Founder & CEO - Metaphysic.ai Rob Legato – President KTM Productions	<u>Expert Special Guest</u> Miles Perkins - Industry Manager, Film & Television - Epic Games	<u>Experts Special Guests</u> Oliver Meiseberg - Vice President Renderman - Pixar Animation Studios David Morin - Industry Relations - Epic Games Executive Director - Academy Software Foundation Neil Trevett - VP Developer Ecosystems - NVIDIA President - Khronos	<u>Experts Special Guests</u> Arturo Brena - CEO - KeexFrame Todd Bryant - Director of Production - NYU Tandon School of Engineering Diana Dirichwaechter - Education Lead - Epic Games Ian Fursa - Virtual Production Supervisor - Director Of Photography - Founder Of Vp Toolkit & Co-Founder Of Catalyst Virtual Christopher Hebert -Senior Director - SideFX Terrence Masson - Chair, MFA Computer Arts Department - School of Visual Arts David Schwartz - Director of School Of Interactive Game and Media - RIT (Rochester Institute of Technology)	<u>Experts Special Guests</u> Omer Shapira - Engineer, Omniverse - NVIDIA Whitt Sellers - XR Creator and Volumetric Capture Specialist - Agile Lens Yu-Jun Yeh - Creative Technologist - Agile Lens	<u>Experts Special Guests</u> Michelle Byrd - Associate National Executive Director - Producers Guild of America Lisa Cooke - Chair - Visual Effects Society Nika Nour - Head Of Partnerships - Genvid Former Deputy Director of Coalitions & Outreach, Minority Whip - U.S. House of Representatives
4:00 > 4:30 PM	Networking Break					
4:30 > 5:45 PM	Feedback Session Paolo Tamburrino - Executive Producer for Virtual Production and Visual Effects Austin Reed - Associate Vice President, Director Creative Media Studio - HNTB Lyron Bentovim - President & Chief Executive Officer - The Glimpse Group François Cottin - Senior Director of Marketing - Adobe Ed Ulbrich – Former CEO - Digital Domain Former President Method Studios Doug Cooper - CTO - Spire Animation Studios Guido Quaroni - Senior Director of Engineering - Adobe 3D&I Christine Marsh - Program Manager for AR/VR Projects, DoIT/ Adjunct Professor of Visual Communication & Digital Media Arts - Bowie State University Alex Coulombe - CEO - Agile Lens Carolyn Pitt - Founder & CEO - Productions.com					
5:45 > 6:00 PM	Jean-Michel Blottiere - Founder & CEO - RTC <i>Closing Address RTES 2023 - From Promise to Reality</i>					
6:00	End of RTES 2023					