Keynotes - Monday, May 15, 2023

	Moving Image Café	Main Auditorium Redstone Theater	
8:00 > 9:00 AM	Welcome Coffee / Breakfast		
9:00 > 9:05 AM		Opening Address	Jean-Michel Blottiere - Found Welcome to RTES 2023 - From
9:05 > 9:25 AM		Keynote	Jo Plaete - Chief Innovation O <i>Real-time AI in Feature Films:</i>
9:30 > 9:55 AM		Keynote	Eve Maler - Chief Technology Infusing Identity Into Real-Time
10:00 > 10:25 AM		Keynote / Fireside Chat	Marc Whitten - SVP & GM, Cr Freeing the 3D Data of the Ent
10:30 > 11:00 AM	Networking Break		
11:00 > 11:25 AM		Keynote	Bob Pette - VP/GM, Enterprise Digital Twins and the Industria
11:30 > 11:55 PM		Panel Discussion	<u>Host</u> François Cottin - Senior Direct <u>Keynote Speakers</u> Scott Belsky - Chief Strategy Guido Quaroni - Senior Direct <i>How 3D Is Transforming Desig</i>
12:00 > 12:25 PM		Keynote	Lyron L. Bentovim - President The Metaverse Economy and I
12:30 > 12:45 PM		NYC Mayor's Office of Media and Entertainment Address	Alia Jones Harvey - Mayor's C City of New York <i>New York City: Making the Gl</i> o
12:45 > 1:00 PM		VES Address	Lisa Cooke - Visual Effects So VES and RTC Strategic Partner
1:00 > 2:00 PM	Networking Lunch		

Keynote Speakers

nder & CEO - RTC *m Promise to Reality*

Officer & VFX Supervisor - Metaphysic.ai : Is Generative AI Already Changing The Economics of Film Production Today? How? Which Benefits? Which Challenges?

y Officer - ForgeRock ne Interactions: Strategic and Economic Impact

Create - Unity nterprise

se Visualization - NVIDIA ial Metaverse

ector of Marketing - Adobe

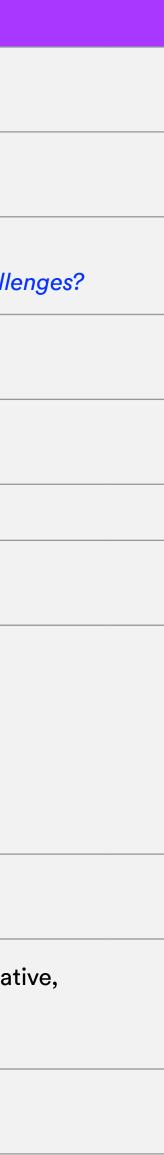
y Officer, Executive Vice President of Design & Emerging Products - Adobe ctor of Engineering - Adobe 3D&I ign and Media Production Economics

nt & CEO - The Glimpse Group

Office of Media and Entertainment's Associate Commissioner for Workforce Development and Educational Initiative,

Global Business Capital a Gaming Hub

ociety Board Chair Pership

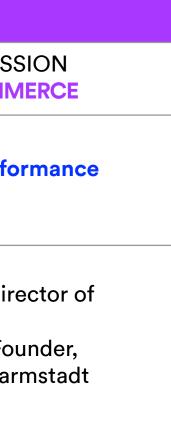


Working Sessions - Monday, May 15, 2023

	Tacuba Cantina Mexicana	Bartos Screening Room	Digital Learning Suite Classroom 1	Digital Learning Suite Classroom 2	Willam Fox Amphitheater	Seminar Room
2:00 > 6:00 PM		WORKING GROUP SESSION AECO	WORKING GROUP SESSION METAVERSE - DIGITAL TWINS	WORKING GROUP SESSION VIRTUAL PRODUCTION	WORKING GROUP SESSION DIGITAL FASHION	WORKING GROUP SESSI
		Economic Impact of Real-Time Technologies on AECO	Separating Hype from Reality: Everything a business needs to know about the Metaverse	The Real-Time Revolution: Unlocking the Power and Economics of Virtual Production	3D, real-time and immersive. What are these technologies really doing for fashion?	Scaling e-commerce perfor with 3D
		Leaders Mateusz Gawad - Senior Associate, Visualization Regional Director - HOK Reeti Gupta – Director of Practice Technology - HKS Kerenza Harris - Associate Principal - Morphosis Faculty - SCI-Arc Austin Reed - Associate Vice President, Director Creative Media Studio - HNTB	<u>Leader</u> Jan Pflueger – Founder & Advisor - advisXR	Leaders Paolo Tamburrino - Executive Producer for Virtual Production and Visual Effects Philipp Wolf - Executive-in-Charge, Corporate Strategy - DNEG	Leaders Ben Conway - Co-Founder & COO - VNTANA Matthew Drinkwater - Head of Innovation Agency - London College of Fashion Sallyann Houghton - Industry Manager Fashion / Apparel - Epic Games	<u>Leaders</u> François Cottin - Senior Direc Marketing - Adobe <u>Max Limper</u> - CEO & Co-Fou Chairman of the Board - Darn Graphics Group
		Experts Special Guests James Vandezande - Architect / Chief Technology Officer - HOK Alex Coulombe - CEO - Agile Lens Lucas Richmond - Global Media Studio Director - Gilbane Building Company	 Experts Special Guests Elizabeth Baron - Immersionary & Founder Lyron Bentovim - President & Chief Executive Officer - The Glimpse Group Jake Maymar - VP Innovation (VR, AR, XR, MR) – The Glimpse Group Bob Pette - VP/GM, Enterprise Visualization – NVIDIA D.J. Smith - Co-Founder & Chief Creative Officer – The Glimpse Group Samantha G. Wolfe - Emerging Tech Brand Strategist I Keynote Speaker I Adjunct Professor I Co-Author of "Metaversed". 	Experts Special Guests Ryan Beagan – Former VP, Virtual Production at Warner Bros Rick Champagne - Global Industry Strategy & Marketing, Media & Entertainment - NVIDIA Barbara Ford Grant – President - Prysm Stages Rob Legato – President KTM Productions Barbara Marshall - Global Segment Lead, Media & Entertainment - HP Sam Poliquin - Strategy - Warner Bros Ed Ulbrich – Former CEO - Digital Domain Former President Method Studios	Experts Special Guests Rhys Hancock - Content Development and Strategy - Epic Games Gwyneth Ong - Innovation Manager - LVMH Kariem Younes - Senior Technical Designer 3D - Michael Kors	Experts Special Guests
6:00 > 8:00 PM	<u>Networking Cocktail</u> Opening words Terrence Masson - Chair					

- SVA MFA Computer

Arts



	Moving Image Café	Main Auditorium Redstone Theater	
8:00 > 9:00 AM	Welcome Coffee & Breakfast		
9:00 > 9:25 AM		Keynote	<u>Opening words</u> Rick Champagne - Global Indus <u>Keynote Speaker</u> Refik Anadol - Media Artist and <i>Creating with a Thinking Brush:</i>
9:30 > 9:55 AM		Keynote	Rick Champagne - Global Indus Omer Shapira - Engineer, Omniv <i>The State of AI Demystified</i>
10:00 > 10:25 AM		Panel Discussion	<u>Host</u> Barbara Marshall - Industry Stra <u>Panelists</u> Evan Clark - Head of Research E Jon Kreutzer - CEO - ZeroSpace Integrating Creative, ICVFX, Mor
10:30 > 10:55 AM		Fireside Chat	Ryan Beagan - Virtual Productio Tony Driscoll - Senior Director, I
11:00 > 11:25		Keynote	Jan Pflueger - Creative Technol Audi Dimensions – A Look Behine
11:30 > 11:55 AM		Keynote	Miles Perkins - Industry Manage The Journey to a Real-Time Ecor
12:00 > 1:00 PM	Networking Lunch		

Keynotes - Tuesday, May 16

Keynote Speakers

ustry Strategy & Marketing, Media & Entertainment - NVIDIA

nd Director n: Data Aesthetics and the Future of AI-based Art

ustry Strategy & Marketing, Media & Entertainment - NVIDIA niverse - NVIDIA

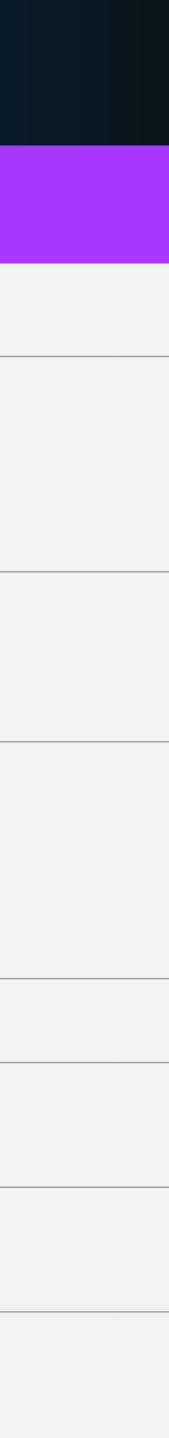
rategy & Marketing, Media & Entertainment - HP

Engineering - ZeroSpace се *Iotion Capture, Photogrammetry, and Volumetric Capture All in One Facility*

tion Supervisor/Executive | VFX Supervisor , Head of Creator Ecosystem - Epic Games

ologist - Audi Design ind the Curtain of the New Interface Concept

ger, Film & Television - Epic Games onomy: Where we've come from and the opportunities that present themselves in this moment



Working Sessions - Tuesday, May 16

	Main Auditorium Redstone Theater	Bartos Screening Room	Digital Learning Suite Classroom 1	Digital Learning Suite Classroom 2	Willam Fox Amphitheater	Seminar Room
	WORKING SESSION GENERATIVE AI	WORKING SESSION ANIMATION	WORKING SESSION INTEROPERABILITY	WORKING SESSION EDUCATION	WORKING SESSION HIGH-END SALES	WORKING SESSION EQUITY, DIVERSITY, INCLUS
	The Impact of Artificial Intelligence (AI) on the Media & Entertainment Industry	Evolving the Animation Workflow with Real Time Tools	Interoperability and Its Economic Impact	The Challenges of Education and Training for Virtual Production and Real- Time Technologies	Revolutionizing High-End Sales with Real-Time Technologies: Photoreal Virtual Experiences in Luxury Markets"	EDI in Action: Uniting Industries Equity, Diversity, and Inclus
1:00 > 4:00 PM	Jo Plaete - Chief Innovation Officer - Metaphysic	<u>Leaders</u> Doug Cooper - CTO - Spire Animation Studios Adam Maier - Creative Producer - ReelFX	<u>Leaders</u> Alina Kadlubsky - Managing Director - Open AR Cloud Europe Guido Quaroni - Senior Director of Engineering - Adobe 3D&I		Chris Nichols - Director - Chaos Labs	Leaders Carolyn Pitt - Founder & CEO - Productions.com Philipp Wolf - Executive-in-Charg Corporate Strategy - DNEG
	Experts Special Guests Kevin Baillie - Visual Effects Supervisor Rick Champagne - Global Industry Strategy & Marketing, Media & Entertainment - NVIDIA Tom Graham - Co-Founder & CEO - Metaphysic.ai Rob Legato – President KTM Productions	Television - Epic Games	Experts Special Guests Oliver Meiseberg - Vice President Renderman - Pixar Animation Studios David Morin - Industry Relations - Epic Games Executive Director - Academy Software Foundation Neil Trevett - VP Developer Ecosystems - NVIDIA President - Khronos	Experts Special Guests Arturo Brena - CEO - KeexFrame Todd Bryant - Director of Production - NYU Tandon School of Engineering Diana Dirichwaechter - Education Lead - Epic Games Ian Fursa - Virtual Production Supervisor - Director Of Photography - Founder Of Vp Toolkit & Co-Founder Of Catalyst Virtual Christopher Hebert -Senior Director - SideFX Terrence Masson - Chair, MFA Computer Arts Department - School of Visual Arts David Schwartz - Director of School Of Interactive Game and Media - RIT (Rochester Institute of Technology)	Yu-Jun Yeh- Creative Technologist - Agile Lens	Liea Cooko - Chair - Vieual Effecto
4:00 > 4:30 PM	Networking Break					

4:30 > 5:45 PM	Peedback Session Paolo Tamburrino - Executive Producer for Virtual Production and Visual Effects Austin Reed - Associate Vice President, Director Creative Media Studio - HNTB Lyron Bentovim - President & Chief Executive Officer - The Glimpse Group François Cottin - Senior Director of Marketing - Adobe Ed Ulbrich – Former CEO - Digital Domain Former President Method Studios Doug Cooper - CTO - Spire Animation Studios Guido Quaroni - Senior Director of Engineering - Adobe 3D&I Christine Marsh - Program Manager for AR/VR Projects, DoIT/ Adjunct Professor of Visual Communication & Dig Alex Coulombe - CEO - Agile Lens Carolyn Pitt - Founder & CEO - Productions.com					
5:45 > 6:00 PM	Jean-Michel Blottiere - Founder & CEO - RTC <i>Closing Address RTES 2023 - From Promise</i> <i>to Reality</i>					
6:00	End of RTES 2023					

igital Media Arts - Bowie State University



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