



Are Social VR, NFTs and Virtual Worlds Architecture's New Domain? Is Real-Time Volumetric Video the New Dimension of Live Broadcast Show? Does Data Storytelling Drive Better Decisions? Join Real-Time Conference – for FREE – and find out for yourself!

+ The Impact of Real-Time on Digital Fashion, on Sports, on Health | Virtual Production is Dead, Long Live Virtual Production | Merging Physical and Digital Worlds Seamlessly: XR & Live Shows | The Evolution of LED Technology, from Live Events to New Media | Visual Effects Society Special Event with Three-time Oscar-winning visual effects supervisor Rob Legato ("The Jungle Book," "Hugo," "Titanic")

If you haven't registered yet, it's not too late! To support the Real-Time Community in times of Pandemic, Registration is FREE!

REGISTER FOR FREE!

Already registered? You should receive an access link in your registration email. Didn't receive the link? Head over to the [event page](#), and enter your registration email to log in.



Take a Look at Wednesday's Sessions and Plan your RTC Schedule

**The Rise of the Metaverse
New Real-Time Realities for Digital Fashion**

5:00am PDT | 8:00am EDT | 2:00pm CEST

The future of fashion is real-time! Hear from the innovators making that future a reality: **Matthew Drinkwater** (London College of Fashion), **Sallyann Houghton** (Epic Games), **Paul Kruszewski** (wrnch), **Simon Windsor** (Dimension), **Guillaume Gouraud** (Stylé).

**Enhanced Experiences
New Real-Time Reality for Sports**

7:30am PDT | 10:30am EDT | 4:30pm CEST

Real-time is unlocking enhanced experiences in sports, for fans and athletes alike. The innovators who are introducing amazing new sports interactions tell us what is already in process and what the future of sports looks like in real-time. Participants include **Sol Rogers** (REWIND), **Øystein Larsen** (The Future Group), **Shaun Carrigan** (Intel Sports), **James Dean** (ESL Gaming UK).

The Impact Of Real-Time On Health

9:45am PDT | 12:45pm EDT | 6:45pm CEST

The pandemic has made us more aware than ever of the centrality of health to all aspects of well-being. And real-time has proven to be an invaluable tool for health. Hear how real-time is being used for health now, and how it might shape the next pandemic. With **Lars Engelhard** (Unleash Future), **Michael DiBenigno** (Flow Immersive), **Noah Falstein** (The Inspiracy), **Emma Lundberg** (KTH Royal Institute of Technology).

**XR & Live Broadcast Shows
Merging Physical & Digital Worlds Seamlessly**

12:35pm PDT | 3:35pm EDT | 9:35pm CEST

Live, immersive, virtual: real-time is breaking new ground for creators and audiences in XR and live production. Hear about amazing tools and productions that are pushing the boundaries with virtual production. With **Ed Plowman** (disguise), **Philip Galler** (Lux Machina), **Karl Woolley** (Framestore), **George Allan** (Cinesite), **Julia Lou** (NantStudios).

**Virtual Production
From Events Production to Movie Production**

4:15pm PDT | 7:15 EDT | 1:15pm CEST

Join **Connie Kennedy** (Epic Games) for a panel devoted to "The Evolution of LED technology, from Live Events to New Media" with **Tim Moore** (Diamond View), **Craig Mitchell** (LMG Touring), and **J.T. Rooney** (XR Studios). They will discuss the journey from the early years of live events, sports, music and touring to new applications today, how the pandemic has affected the way in which their companies have pivoted to new media solutions, and the role of game engine technology in their workflow and deliverables.

**Virtual Production
Visual Effects Society (VES) Special Event**

5:15pm PDT | 8:15 EDT | 2:15pm CEST

Virtual Production is opening thrilling new possibilities in film, television, AR and VR. Hear from the experts on where virtual production has come from and where it is headed. With **Rob Legato** ("The Jungle Book", "Hugo," "Titanic", "Lion King"), **David Morin** (Epic Games), **Lisa Cooke** (VES), **Jeffrey A. Okun** (VES).

**Merging Physical & Digital Worlds Seamlessly
Inspiring Architects | Closing Words**

6:15pm PDT | 9:15pm EDT | 3:15am CEST

The closing session of the April 2021 RealTime Conference takes us back to the beginning: how real-time and architecture rely on each other today and into the future. Our three days of programming will close with a look at NFT's and finally a real-time live performance. Participants include **Chris Nichols** (Chaos Group Labs), **David Tracy** (Rockwell Labs), **Alex McDowell** (Experimental Design), **Alexa Meade** (Alexa Meade Art), **Kerenza Harris** (Morphosis).

See [our full program](#) for more information.

[Register today for free](#) and gain access to three 16-hour days packed full of live presentations, discussions, interviews and real-time live demos.

See the full list of our speakers [here](#). Join us in the Metaverse! [Register today](#).



